

2013 Rogue8 - Course Information Sheet

IMPORTANT – Competitors are advised to read this information carefully. It contains a description of the logistics of each leg of the race. There are a total of 3 stages and 36 check points available on the course. Competitors may attempt the stages in any order with *the exception of the Stage A Kayak leg due to boat availability, where teams will be assigned a time (see below)*.

Teams may only collect checkpoints from the stage they are on at that time; they cannot go back to collect checkpoints from previous legs, or punch checkpoints from future legs (penalties apply). Within each leg, teams may collect as many checkpoints in any order they wish. Each checkpoint is assigned its own score value. Teams in the 8hr event are advised to ignore the check point numbers written on the punches at the flags themselves as these numbers correspond to the 24hr course.

Stage A. KAYAK. Use Map 1.

Start and Finish at HQ.

14 CPs avail. (CP 1 - 14). 890 Points.

Approximate distance:

- 15km of Kayaking.

- 5km of Trekking.

Stage A involves a combination of kayaking and trekking in and around Borumba Dam.

Competitors will be paddling amongst flooded trees at the western end of the dam with some optional hikes on open terrain to some great view points.

- Teams must start and finish this leg by checking in at HQ.
- Teams with their own paddles/PFDs must transport these to and from HQ themselves.
- Due to the limited number of boats available, half the field must do this stage first, while the other half will do this stage last.

Stage B. TREK. Use Map 1.

Start and Finish at HQ.

7 CPs avail. (CP 15 – 21). 480 Points.

Approximate distance: 10km.

This trek leg takes in some classic rogaïne country in the Bella Creek region north of Borumba Dam with plenty of cross country route choices and rewarding views of the course from the higher CPs.

- Teams must start and finish this leg by checking in at HQ.
- Teams must stay clear of all private residences.
- The vegetation directly between CP20 and HQ is very thick, making an approach from this direction difficult. Teams are advised to cross Yabba Creek via the causeway to the north east of HQ before making an approach on CP20.

Stage C. BIKE. Use Map 2.

Start and Finish at HQ.

15 CPs avail. (CP 22 – 36). 860 Points.

Approximate distance: 47km.

The Stage C bike leg takes in predominantly undulating fire trails and service roads in the North and South Imbil State Forest areas. There's plenty of route choice and tricky navigation in the maze of tracks.

- Teams must start and finish this leg by checking in at HQ.
- Note that there are no road closures for the course. Demonstrate caution and give way to traffic, particularly on Yabba Creek Rd, where cars may travel at speed.

Emergency Procedures

In the event of a true emergency call 000 first. Stabilise the patient, apply basic first aid and notify another team of the situation. Mobile phone reception on the course is very poor, however the **event organisers can be reached on either 0405728128 or 0487588628**. In the event that a team wishes to withdraw early from the race, make your way back to HQ, notify an official and hand in your timing tags.

Navlight

Navlight timing tags will be distributed when you resubmit your indemnity forms. There is one per person. Please ensure they are attached firmly and correctly so that they don't get lost during the event as they are quite expensive to replace. You will need to check in with the briefing punch just prior to the race start. Tags will be collected by an official when you return to the finish site and your score downloaded.

Stage A Kayak Order

Teams **51 – 58** and Teams **74 – 80** have to do the **Stage A Kayak leg as their first leg**. They should try and aim to be finished this stage by 2pm. This all of the mixed and women's teams and some mens veteran teams.

Teams **59 – 73** have to do the **Stage A Kayak leg as their last leg**. Boat availability will only be guaranteed after 2pm.

Stages B and C may be completed in any order.